

1 TO 4 CAN PLAY

- ★ Insert coin and wait for machine to reset. Insert coins for additional players.
- ★ Shoot the ball to ascend the ramp and return over the three rollover wires.
- ★ Shoot the ball into the **Odin** and **Wotan** pockets.
- ★ Release the captive balls by hitting the **Release Fire Gods** target or hitting **Release Odin** or **Wotan** bumpers.
- ★ Matching last number of score with the number which lights on backglass at end of game scores **1 Replay**.

TILT

**Disqualifies
Ball In Play
from
Further Scoring**

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