

INSTRUCTIONS

- **Insert coin and wait for machine to reset before inserting coin for next player.**
- **Each player shoots one ball at a time as indicated on back glass.**
- **Tilt Penalty - ball in play. Tilt does not disqualify player.**
- **Making three Xs or three Os in any line lites eject pockets to score 1 extra ball and 5000 points.**
- **Making “A” and “B” lites center bumper to score 1000 points and opens gate.**
- **1000 Bonus points for each lit square. Triple Bonus on last ball.**
- **Lighting all squares lites side rollovers to score Special.**
- **Ball through rollover when lit for Special scores 1 Extra Ball.**