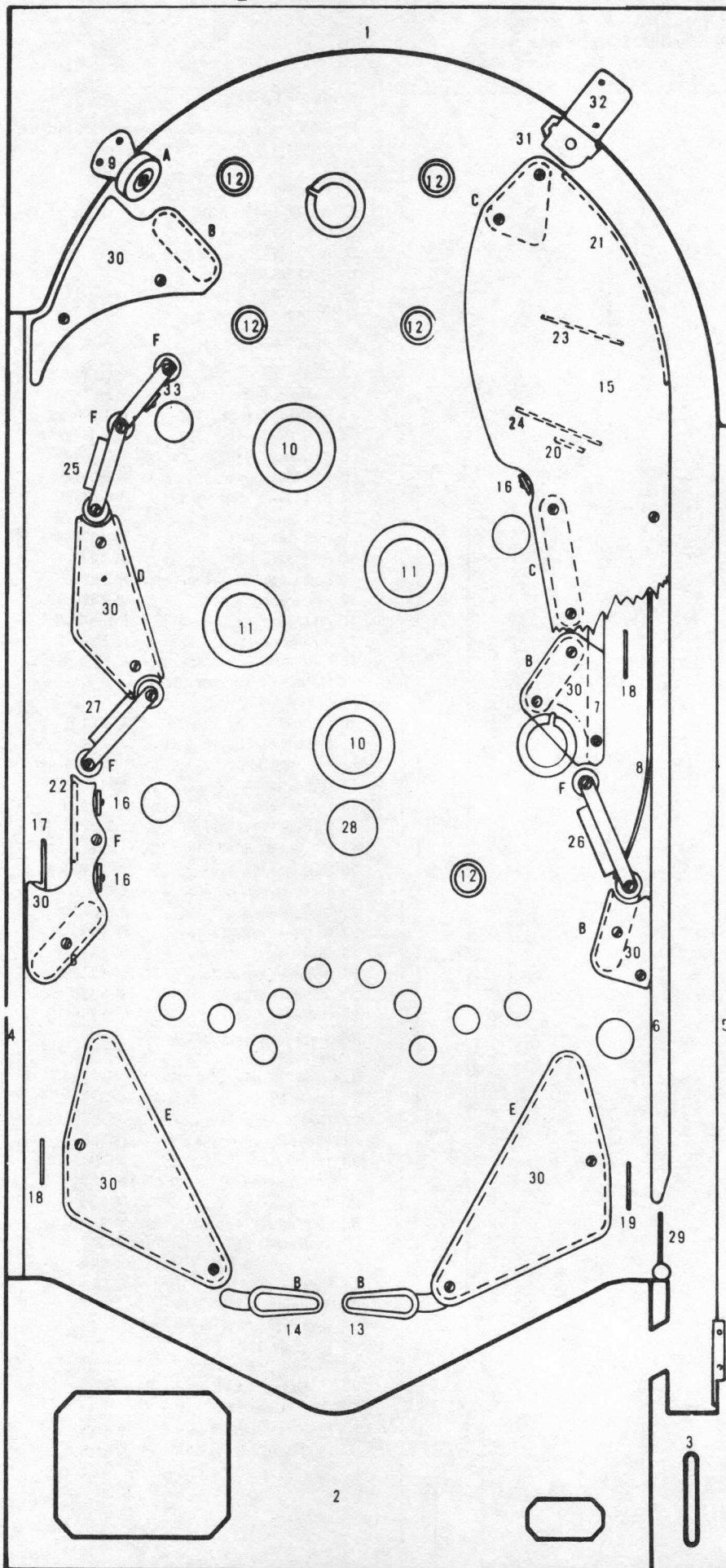


NIP-IT Playfield Chart



RUBBER PARTS

Dimensions are inside diameters. Numbers in parentheses indicate quantity used, if in excess of one.

- A R-115-4 Rebound
- B R-521-1, 1 in. (8)
- C R-521-2, 1½ in. (2)
- D R-521-5, 3 in.
- E R-521-6, 3½ in. (2)
- F R-243, 5/16 in. (6)

OTHER PARTS

- 1 Top Arch P-5839-60
- 2 Bottom Arch P-5871-38
- 3 Shooter Gauge P-6359-10
- 4 Side Rail, Left..... CA-1208-13
- 5 Side Rail, Right..... CA-1208-1
- 6 Inside Rail..... CA-1208-20
- 7 Inside Rail..... CA-1208-19
- 8 Guide Rail..... P-6244-53
- 9 Rebound Assy AS-493-3
As detailed, item 8, page 125
- 10 Bumper Cap, Red C-719-12
- 11 Bumper Cap, Yellow..... C-719-17
Details of Bumper Assys., page 167
- 12 Rollover Button C-387-5
PARTS RELATED TO ITEM 12:
See parts listed under item 14, page 127
- 13 Flipper & Shaft, Right ... AS-2214-6
- 14 Flipper & Shaft, Left ... AS-2214-7
Details of Flipper Assys., page 175
- 15 Alligator Cover M-1639-1
Details of Alligator mechanism
(Ball Grabber Assy.)
page 167
- 16 Target Assy. AS-982-723
As detailed, item 22, page 125
- 17 Rollover Wire M-1336-18
- 18 Rollover Wire M-1336-3
- 19 Rollover Wire M-1336-2
PARTS RELATED TO ITEMS
17, 18, 19
Brackets: See page 191
- Switch ASW-A1-5
- 20 Ball Guide Wire M-121-11
- 21 Ball Guide Wire M-121-16
- 22 Ball Guide Wire M-121-18
- 23 Ball Guide Wire M-121-41
- 24 Ball Guide Wire M-121-42
- 25 Ball Gate Assy..... AS-2250-18
Bracket P-5867-11
Wire M-1272-18
- 26 Ball Gate & Wire Assy. ... AS-2250-24
As detailed, item 23, page 129
- 27 Ball Gate & Wire Assy..... AS-2250-31
Bracket P-5867-2
Wire M-1272-30
- 28 Mushroom Bumper Assy.... AS-2291-13
Bumper Rubber..... R-392
Cap & Plunger Assy..... A-3712-2
Eyelet M-122-13
Post..... C-617-8
Push-on Fastener..... M-298-9
Spring, Compression SP-200-162
PARTS RELATED TO ITEM 28:
Pal Nut M-1314-2
Switch..... ASW-A20-9
- 29 Gate Wire M-1335
- 30 Light Shields (set)..... A-2890-88
- 31 Ball Gate..... A-1475-1
- 32 Ball Gate Cover..... P-2996-5
- 33 Target Assy..... AS-932-699
As detailed, item 28, page 128